



AR Falls

< MetaVerse eTemplate (recorded video) + live AR action > = “AR Waterfalls” (.mp3 recording - output)

Five friends frolic in a living room with a window to be transformed by augmented reality (AR), supported by MetaQuest, in Menlo Park. Alexa plays Steve Tibbetts songs for the mix. CNN is another sound element. The AR image of the couch morphs into a raft. This foundation recording, or MetaVerse eTemplate, supports an energized AR collaboration.

The MetaQuest Traveler AR Server is booted-up and beaming, digitizing the augmented journey just begun. 5 avatars paddle upstream. A window in the apartment turns into a beautiful waterfall. Their roly-poly digitized wood raft for the five AR-Humans. Virtual water sprays from the falls.

Back in “reality,” all participants are still sitting down, amazed, on the sectional couch, rowing and staring with [MetaQuest 2](#) headphones strapped on.

Both the pre-recorded base data and AR action are happening simultaneously by design. An artistic juxtaposition.

The AR voyagers slip behind the falls to witness a translucence in falling water never before seen. It is oddly peaceful, in spite of the noisy illusion. This is kind of Nature, a natural phenomenon, isn’t missed by the rafters. Time to come back to the couch to download their experiences for archiving, and a press conference.

Later that day, the admins from the Meta Spark Community on Facebook highlights the avatars and their journey, and produces a podcast of their AR Waterfall experience.

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